

Adaptive numerical designs for the calibration of computer codes

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- 1 Bayesian calibration of costly computer codes
- 2 Adaptive numerical designs based on the Expected Improvement (EI) criterion
- 3 Simulation study
- 4 Conclusions

Let $r(\mathbf{x}) \in \mathbb{R}$ be a physical quantity of interest (q.o.i.) where:

- $\mathbf{x} \in \mathcal{X}$ is a vector of control variables,
- only noisy values $z(\mathbf{x}) = r(\mathbf{x}) + \epsilon(\mathbf{x})$ can be collected.

Let $y(\mathbf{x}, \mathbf{t})$ be a deterministic computer code aiming at predicting $r(\mathbf{x})$:

- treated as a **black-box**,
- $\mathbf{t} \in \mathcal{T}$ is a vector of uncertain parameters (may have no physical interpretation).

Calibration consists in determining the values of $\mathbf{t} = \boldsymbol{\theta}$ making the best agreement between $r(\mathbf{x})$ and $y(\mathbf{x}, \boldsymbol{\theta})$.

Basic assumptions:

- for any $\mathbf{x} \in \mathcal{X}$, the physical q.o.i. $r(\mathbf{x}) \in \mathbb{R}$ is deterministic,
- $\exists \theta \in \mathcal{T}$; $\forall \mathbf{x} \in \mathcal{X}$ $y(\mathbf{x}, \theta) = r(\mathbf{x})$.

Statistical model:

- based on n physical measurements $\{(\mathbf{x}_1^f, z_1^f), \dots, (\mathbf{x}_n^f, z_n^f)\}$,
- $\mathbf{x}_i^f \in \mathbb{R}^d \rightarrow$ true physical quantity $r(\mathbf{x}_i^f)$ $\rightarrow z_i^f \in \mathbb{R}$, then:

$$\begin{aligned} z_i^f &= r(\mathbf{x}_i^f) + \epsilon_i \\ &= y(\mathbf{x}_i^f, \theta) + \epsilon_i \end{aligned} \tag{1}$$

where $\epsilon_i \underset{i.i.d.}{\sim} \mathcal{N}(0, \sigma_m^2)$ with σ_m^2 is assumed known.

Calibration goal: estimation of θ from Equation (1),

$$\mathbf{X}^f = [\mathbf{x}_1^f, \dots, \mathbf{x}_n^f]^T, \mathbf{z}^f = (z_1^f, \dots, z_n^f)^T.$$

Posterior distribution:

$$\pi(\boldsymbol{\theta}|\mathbf{z}^f) \propto \frac{1}{(\sqrt{2\pi}\sigma_m)^n} \exp\left[-\frac{1}{2\sigma_m^2} SS(\boldsymbol{\theta})\right] \pi(\boldsymbol{\theta}).$$

where $SS(\boldsymbol{\theta}) = \|\mathbf{z}^f - y(\mathbf{X}^f, \boldsymbol{\theta})\|^2$ and $\pi(\boldsymbol{\theta})$ is non-informative.

- 1) $y(\mathbf{x}, \boldsymbol{\theta})$ can be non-linear with regard to $\mathbf{t} \implies$ no closed-form expression for $\pi(\boldsymbol{\theta}|\mathbf{z}^f)$,
- 2) simulations are often time-consuming \implies **MCMC sampling is infeasible.**

Gaussian process(GP)-based posterior distribution:

- set a GP emulator on either $SS(\boldsymbol{\theta})$ or the likelihood [5]
- set a GP emulator on $y(., .)$: a more flexible method !

Gaussian process emulator on $\mathcal{X} \times \mathcal{T}$ [6]:

- Numerical design of experiments: $\mathbf{D}_M = [(\mathbf{x}_1, \mathbf{t}_1), \dots, (\mathbf{x}_M, \mathbf{t}_M)]^T$,
- GP emulator: $y(\mathbf{x}, \mathbf{t})|y(\mathbf{D}_M) \sim \mathcal{GP}(\mu_{\hat{\beta}, \hat{\psi}}^M(\mathbf{x}, \mathbf{t}), V_{\hat{\psi}, \hat{\sigma}^2}^M((\mathbf{x}, \mathbf{t}), (\mathbf{x}', \mathbf{t}')))$

GP-based posterior distribution [3, 1]:

- 1) $(\hat{\beta}, \hat{\sigma}^2, \hat{\psi}) = \underset{\beta, \sigma^2, \psi}{\operatorname{argmax}} \mathcal{L}(\beta, \sigma^2, \psi | y(\mathbf{D}_M))$ and $\mathbf{D}_\theta = [(\mathbf{x}_1^f, \theta), \dots, (\mathbf{x}_n^f, \theta)]^T$,
- 2) $\pi^C(\theta | \mathbf{z}^f, y(\mathbf{D}_M)) \propto \mathcal{L}^C(\mathbf{z}^f | \theta, y(\mathbf{D}_M)) \pi(\theta)$ where

$$\mathcal{L}^C(\mathbf{z}^f | \theta, y(\mathbf{D}_M)) \propto |V_{\hat{\psi}, \hat{\sigma}^2}^M(\mathbf{D}_\theta) + \sigma_m^2 \mathbf{I}_n|^{-1/2} \exp \left\{ -\frac{1}{2} \left[(\mathbf{z}^f - \mu_{\hat{\beta}, \hat{\psi}}^M(\mathbf{D}_\theta))^T (V_{\hat{\psi}, \hat{\sigma}^2}^M(\mathbf{D}_\theta) + \sigma_m^2 \mathbf{I}_n)^{-1} (\mathbf{z}^f - \mu_{\hat{\beta}, \hat{\psi}}^M(\mathbf{D}_\theta)) \right] \right\}$$

The Kullback-Leibler divergence

The KL divergence measures how far a probability distribution is from a reference [2]:

$$\text{KL}(\pi(\boldsymbol{\theta}|\mathbf{z}^f)||\pi^C(\boldsymbol{\theta}|\mathbf{z}^f, y(\mathbf{D}_M))) = \int \pi(\boldsymbol{\theta}|\mathbf{z}^f) \left(\log(\pi(\boldsymbol{\theta}|\mathbf{z}^f)) - \log(\pi^C(\boldsymbol{\theta}|\mathbf{z}^f, y(\mathbf{D}_M))) \right) d\boldsymbol{\theta}.$$

Main goal of the work: minimizing this KL-divergence!

- if M is large enough, we proved that,

$$\lim_{M \rightarrow \infty} \text{KL}(\pi(\boldsymbol{\theta}|\mathbf{z}^f)||\pi^C(\boldsymbol{\theta}|\mathbf{z}^f, y(\mathbf{D}_M))) \quad (2)$$

- if M is small, we need to construct a numerical design \mathbf{D}_M **with care!**

Main idea : apply the **Expected Improvement (EI)** criterion for minimizing $SS(\boldsymbol{\theta})$ [4].

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The EI criterion designed for $SS(\theta)$

Assuming \mathbf{D}_k has been constructed:

- $y_k(\cdot) := y(\cdot)|\mathcal{Y}(\mathbf{D}_k)$ is the current GP distribution,
- EI criterion applied to $SS(\theta)$

$$EI_k(\theta) = \mathbb{E} [(m_k - SS_k(\theta)) \mathbf{1}_{SS_k(\theta) \leq m_k}]$$

where $m_k := \min \{SS(\theta_1), \dots, SS(\theta_{k-1}), SS(\theta_k)\}$ and $SS_k(\cdot)$ has a generalized chi-squared distribution.

Maximization: $\theta_{k+1} = \underset{\theta}{\operatorname{argmax}} EI_k(\theta)$

- $EI_k(\cdot)$ has no closed-form expression,
- maximization performed in a greedy fashion.

EGO algorithm:

- 1) **Initial step:** $m_0 = SS(\theta_0)$ is calculated based on an initial design \mathbf{D}_0 ;
- 2) **For $1 \leq k \leq M$:** $\mathbf{D}_{k+1} = \mathbf{D}_k \cup \{(\mathbf{x}_1^f, \theta_{k+1}), \dots, (\mathbf{x}_n^f, \theta_{k+1})\}_{1 \leq i \leq n}$ (n code runs at each iteration).
 - Update the current minimum $m_{k+1} := \min \{SS_k(\theta_1), \dots, SS_k(\theta_k), SS_k(\theta_{k+1})\}$,
 - Update the GP distribution $y_{k+1}(\cdot) := y(\cdot)|\mathcal{Y}(\mathbf{D}_{k+1})$.

The previous algorithm does not work anymore when $n \approx M$

One at a time strategy : $\mathbf{D}_{k+1} = \mathbf{D}_k \cup (\mathbf{x}^*, \boldsymbol{\theta}_{k+1})$ where $\mathbf{x}^* \in \{\mathbf{x}_1^f, \dots, \mathbf{x}_n^f\}$

Two criteria to pick up $\mathbf{x}^* \in \{\mathbf{x}_1^f, \dots, \mathbf{x}_n^f\}$:

- 1) Based on the uncertainty of the GPE

$$\mathbf{x}^* = \operatorname{argmax} = \mathbb{V}[y_k(\mathbf{x}_i^f, \boldsymbol{\theta}_{k+1})]$$

- 2) Trade-off between the uncertainty of the GPE and the sensitivity of \mathbf{x}_i^f in the calibration process

$$\mathbf{x}^* = \operatorname{argmax} \frac{\mathbb{V}(y_k(\mathbf{x}_i^f, \boldsymbol{\theta}_{k+1}))}{\max_{i=1, \dots, n} \mathbb{V}(y_k(\mathbf{x}_i^f, \boldsymbol{\theta}_{k+1}))} \times \frac{\mathbb{V}_{\boldsymbol{\theta}}[\mu_{\beta, \psi}^k(\mathbf{x}_i^f, \boldsymbol{\theta})]}{\max_{i=1, \dots, n} \mathbb{V}_{\boldsymbol{\theta}}[\mu_{\beta, \psi}^k(\mathbf{x}_i^f, \boldsymbol{\theta})]}.$$

Updating of the current minimum: $m_{k+1} := \min \{\mathbb{E}[SS_k(\boldsymbol{\theta}_1)], \dots, \mathbb{E}[SS_k(\boldsymbol{\theta}_k)], \mathbb{E}[SS_k(\boldsymbol{\theta}_{k+1})]\}$

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Illustration on an academic example

$$\mathcal{X} = [0, 1], \mathcal{T} = [5, 15]:$$
$$y(x, \tau) = (6x - 2)^2 \times \sin(\tau x - 4)$$

Simulated physical data:

- $\mathbf{X}^f = [x_1^f = 0.1, x_2^f = 0.3, x_3^f = 0.8]$,
- $\epsilon_i \sim \mathcal{N}(0, 0.3^2)$,
- $z_i^f = y(x_i^f, \theta) + \epsilon_i$ where $\theta = 12$,

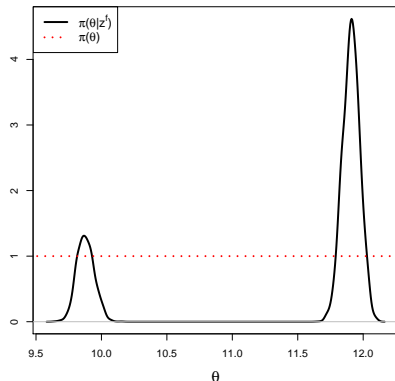
Prior distribution:

- $\pi(\theta) \propto \mathbf{1}_{[5, 15]}(\theta)$,

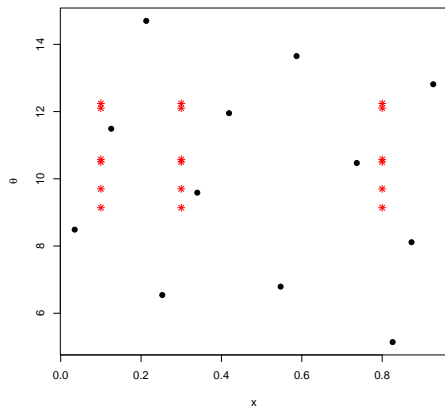
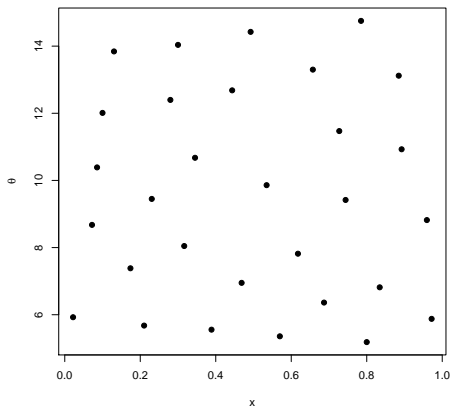
GP-based Bayesian calibration:

- The GP is built with a constant mean and a Matern 5/2 correlation function.

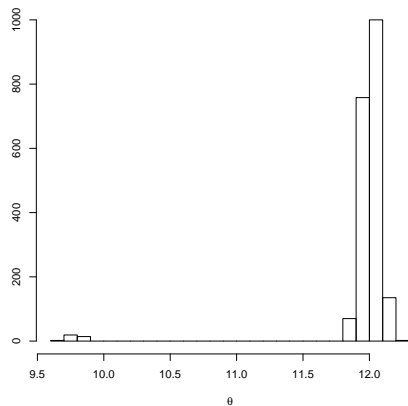
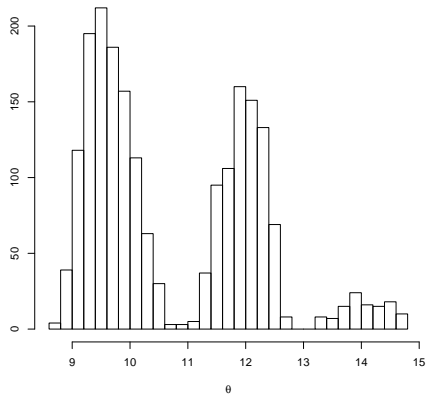
Actual posterior distribution $\pi(\theta | \mathbf{z}^f)$



One shot maximin design vs EGO-based design: $M = 30$



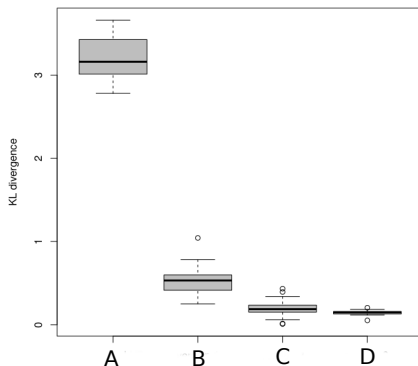
Corresponding GP-based posterior distributions



Impact of \mathbf{D}_M in terms of the KL divergence ?

- A: maximin Latin Hypercube Design (LHD),
- B: adaptive designs using EGO,
- C and D: adaptive design using one at a time EGO.

Boxplots of the KL divergence computed between $\pi^C(\theta|\mathbf{z}^f, y(\mathbf{D}_M))$ and $\pi(\theta|\mathbf{z}^f)$



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The GP-based calibration should consist of:

- 1 learning sequentially the GP emulator using the EI criterion applied to $SS(\cdot)$,
- 2 then, sampling the GP-based posterior distribution.

Results are much improved compared to one shot designs in terms of the KL divergence

To go further:

- Take into account the prior distribution in the writing of the EI criterion (when it is informative),
- Extend the method when an unknown discrepancy function is inserted between the code output and the physical system,
- Build \mathbf{D}_M from the KL divergence instead of $SS(\cdot)$?



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